Story Path

Opening – Introduce characters and setting. Set the mood.

Build up – Some events happen. The characters do something that leads to a problem.



Problem/dilemma – Something goes wrong. Is it a mystery?, a fight?, something terrible?, a problem?

Resolution – The problem is ‘sorted out’ in some way. Everything is made right.



Ending – Think about what has happened. What has been learned, how have the characters changed?